**Yearly curriculum overview**

**Year Group: 5**

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|  | **Autumn 1** | **Autumn 2** | **Spring 1** | **Spring 2** | **Summer 1** | **Summer 2** |
| *No of Weeks* | 7 | 7 | 6 | 5 | 6 | 5 |
| *GROW value* | GOALS | GOALS | Ownership | RESPECT  | Ownership | Working together |
| *Learning Value* | Challenge | Empathy | Responsibility | Different points of view | Working Collaboratively | Share and compromise |
| *Topic Name* | Sent to Stockport | South American Adventure | Down in the Amazon | What makes the world go round? | Tribal Warriors | On the Horizon |
| *Hook* | Neville Chamberlain/Air raid drama (DEAL) | Picture the place hunt | Live animal demo | Colony Chance! | Sutton Hoo mystery | Hello Lighthouse drama (DEAL) |
| *Final outcome* | Music and drama performance | Carnival  | Big Arts exhibition | Build a machine to life moon rocks | Anglo Saxon arts and games | Exhibition art and letters |
| *Lead subjects* | History –Stockport and the warEnglish – settings, scenes, news reportsArt – Kathe Kollwitz portraits | Geography – biomes and urbanisationEnglish – Persuasive textsArt – Hundetwasser favelas | Art – printing and colour theory, pastelsEnglish – report writingScience - Lifecycles(animals)  | Science – Earth and spaceHistory – scientistsDT – gears and pulleys  | History – Anglo SaxonsEnglish – Scary stories and persuasive writingDT – make an Anglo Saxon tunic | Geography – map skills and UK human/physical geographyEnglish – Hello Lighthouse letter writingScience - humans |
| *Supporting Subjects* | PSHEMusicICT | Music | PSHEGeography | ICT- game creator | Science | Music |
| *Stand-alone Subjects* | ScienceMathsDT | ScienceMathsREPSHEICT | MathsREMusicICT | MathsREPSHEMusic | MathsREPSHEMusicICT | MathsREPSHEMusicICT |